

RENSELAER INTRAMURAL KICKBALL RULES

Current A.S.S. Softball Rules will govern kickball with the following emphasis and modifications:

Kickballs and orange bases will be provided in the Armory Equipment Room. They will be loaned out in exchange for a Rensselaer ID card. The equipment is expected to be returned to the Equipment Room at the end of the game. See Equipment Room schedule for the hours they are open.

- 1. A team consists of 8 (eight) players. A minimum of 6 (six) is needed to start and continue the game.**
2. The defensive team may be set up in any order the team wishes. There is no set rule for placing defending players.
3. The batter is out in situations similar to softball (force outs, pop outs, etc.) In addition, a runner is out when she/he is hit by a thrown ball below the waist.
4. The ball is put into play when the pitcher (a player on the defensive team) rolls the ball toward home plate and the batter attempts to kick the ball. The batter must wait for the ball to be within three feet of home plate before kicking the ball. If the batter does not like the pitch, she/he should not attempt to kick it, and another pitch will be thrown. There are no strikeouts or walks. Batter gets a maximum of two (2) tries. A missed attempt or foul counts as a try. After two tries, the batter is out.
5. **Bunting is not permitted. There will be no infield fly rule.**
6. A runner who leaves the base before the pitch reaches home plate or is hit, is out and the ball is dead. Leading off and stealing bases between pitches is NOT allowed.
7. In order to prevent injury and protect the defensive player attempting to make a play on a base runner, the base runner must be called out, if she/he remains on her/his feet, and deliberately, with great force crashes into a defensive player holding the ball, waiting to apply a tag. If the act is determined to be flagrant, the offender shall also be ejected.
8. A designated batter or extra batter is allowed.
9. Teams may bat as many players as they want, but the batting order should never change once the game has begun, unless someone has to leave the game permanently. Players that arrive after the game has begun may be added to the end of the batting order.
10. **Forfeit time has been established as game time**, teams should report to the field a minimum of 15 minutes before the scheduled starting time of the game.

11. Home team wears white shirts and picks up the ball and bases from the Armory Equipment Room.

12. No infield practice is allowed after the first inning.

13. Any player can play any position defensively

14. REPORTING SCORES: Winning team captains must report scores to the Coordinator within 24 hours of the scheduled game. Unreported scores will be recorded as a loss for both teams if scores are not reported by the last game of the regular season.

15. Assumption of Risk and Hold Harmless Agreement

Rensselaer Polytechnic Institute does not provide accident insurance coverage for injuries received by Intramural participants. Each participant should make sure that he/she has coverage either through family policies or the student insurance plan. We cannot emphasize this point enough.

By registering a team, team captains assume the responsibility that they shall make their teammates aware of the various risks of participating in this activity. Captain's that do not agree to this responsibility will not be entered into intramural leagues.

Participation in sporting and athletic activities involves certain inherent risks. These include, without limitation, the significant risk of serious personal injury or death and the significant risk of personal property damage or destruction, and hereby assume all risks and consequences associated with or arising in connection with such participation. Participants agree to indemnify and hold harmless the State of New York, the Board of Trustees of RPI, and Rensselaer Polytechnic Institute (RPI), and their employees and students, and all organizations involved in the coordination, hosting, staffing and contribution of equipment and supplies, and their agents, servants and employees from and against any and all claims, damages, actions, liability and expenses in connection with loss of life, personal injury and/or damage to property arising out of my participation in the above-referenced activity.

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